Subject: Computing

YEAR	TOPIC	Remote learning resources (Oak Academy/SENECA)
7	N/A for Computing	
8	Programming in Scratch	https://classroom.thenational.academy/units/programming-essentials-in-scratch-part-i-b4aa
9	Programming in Python	https://classroom.thenational.academy/units/python-programming-with-sequences-of-data-7716
10 **Comp Sci**	Hardware Revision (Systems Architecture, Memory and Storage)	https://www.bbc.co.uk/bitesize/topics/zdjfqp3 Students will be directed on which area to focus on.
10 **Creative iMedia**	R094 Visual Identity	Revision guide page 47-48 to read recap information Please complete the questions on page 102 and 103.
11 **Comp Sci**	Computational Thinking, Common Algorithms	https://www.bbc.co.uk/bitesize/topics/zj7v2sg Students will be directed on which area to focus on.
11 **Creative iMedia**	R090 Photography – Photoshoot planning	Make simple thumbnail sketches of photographs you intend to take during the photoshoot. Refer to examples shown in class and uploaded to MS Teams
Additional tasks for KS4 (and enrichment for KS3) students.		https://www.practicepython.org/ Additional independent programming challenges
12 **Comp Sci**	Databases	https://isaaccomputerscience.org/topics/databases?examBoard=all&stage=all + resources on AGS A Level Comp Sci SharePoint
12 **IT**	Devices and the Internet	https://www.csnewbs.com/ctech-unit-2-globalinformation
13 **Comp Sci**	Data Structures	https://isaaccomputerscience.org/topics/data_structures?examBoard=all&stage=all + resources on AGS A Level Comp Sci SharePoint
13 **IT**	Virtual Reality and Augmented Reality	Continue with coursework for Unit 5.