

## GCSE (9-1) 5 year Scheme of Work

### Higher Year 3 Scheme of Work

Key: Italic specification references are assumed prior knowledge and are covered in the prior knowledge check rather than the main teaching.			
Term	Unit/section title	Prior knowledge	Unit objectives
	<b>1 Number</b>  <i>(Edexcel Scheme of Work Unit 1: Powers, decimals, HCF and LCM, positive and negative, roots, rounding, reciprocals, standard form, indices and surds)</i>	Students should have a firm grasp of place value and be able to order integers and decimals and use the four operations. Students should have knowledge of integer complements to 10 and to 100, multiplication facts to $10 \times 10$ , strategies for multiplying and dividing by 10, 100 and 1000. Students will have encountered squares, square roots, cubes and cube roots and have knowledge of classifying integers.	
	<b>1.1 Number problems and reasoning</b>	<ul style="list-style-type: none"> <li>• Multiply numbers in a similar format to questions later in the section.</li> <li>• List possible outcomes from two events.</li> </ul>	<ul style="list-style-type: none"> <li>• Work out the total number of ways of performing a series of tasks.</li> </ul>
	<b>1.2 Place value and estimating</b>	<ul style="list-style-type: none"> <li>• Estimate the value of a square root.</li> <li>• Round numbers to a specified degree of accuracy.</li> <li>• Apply the four operations.</li> </ul>	<ul style="list-style-type: none"> <li>• Estimate an answer.</li> <li>• Use place value to answer questions.</li> </ul>
	<b>1.3 HCF and LCM</b>	<ul style="list-style-type: none"> <li>• Multiply prime factors together.</li> <li>• List the factors of a number.</li> </ul>	<ul style="list-style-type: none"> <li>• Write a number of the product of its prime factors.</li> <li>• Find the HCF and LCM of two numbers.</li> </ul>
	<b>1.4 Calculating with powers (indices)</b>	<ul style="list-style-type: none"> <li>• Work out simple powers.</li> <li>• Apply the four operations.</li> </ul>	<ul style="list-style-type: none"> <li>• Use powers and roots in calculations.</li> <li>• Multiply and divide using index laws.</li> <li>• Work out a power raised to a power.</li> </ul>
	<b>1.5 Zero, negative and fractional indices</b>	<ul style="list-style-type: none"> <li>• Convert between fractions and decimals.</li> <li>• Use the laws of indices for positive indices.</li> </ul>	<ul style="list-style-type: none"> <li>• Use negative indices.</li> <li>• Use fractional indices.</li> </ul>

<b>1.6 Powers of 10 and standard form</b>	<ul style="list-style-type: none"> <li>• Multiply by powers of 10 when the number is written as an ordinary number and not an index.</li> <li>• Review different ways to divide by 10.</li> <li>• Use negative indices.</li> </ul>	<ul style="list-style-type: none"> <li>• Write a number in standard form.</li> <li>• Calculate with numbers in standard form.</li> </ul>
<b>1.7 Surds</b>	<ul style="list-style-type: none"> <li>• Review the meaning of the dot in the recurring notation.</li> <li>• Identify the missing multiple which practices the skills of searching for a perfect square factor.</li> </ul>	<ul style="list-style-type: none"> <li>• Understand the difference between rational and irrational numbers.</li> <li>• Simplify a surd.</li> <li>• Rationalise a denominator.</li> </ul>
<p style="text-align: center;"><b>2 Algebra</b></p> <p><i>(Edexcel Scheme of Work Unit 2: Expressions, substituting into simple formulae, expanding and factorising, equations, sequences and inequalities, simple proof)</i></p>	<p><b>Students should have prior knowledge of some of these topics, as they are encountered at Key Stage 3:</b></p> <ul style="list-style-type: none"> <li>• the ability to use negative numbers with the four operations and recall and use hierarchy of operations and understand inverse operations;</li> <li>• dealing with decimals and negatives on a calculator;</li> <li>• using index laws numerically.</li> </ul> <p><b>Students should be able to use and interpret algebraic notation.</b></p> <p><b>Students should be able to set up and solve simple equations.</b></p> <p><b>Students should recall the definitions of geometric and arithmetic sequences.</b></p>	
<b>2.1 Algebraic indices</b>	<ul style="list-style-type: none"> <li>• Recognise that squaring and taking the square roots, and cubing and taking the cube root, are inverse operations.</li> <li>• Calculate with powers.</li> </ul>	<ul style="list-style-type: none"> <li>• Use the rules of indices to simplify algebraic expressions.</li> </ul>

<b>2.2 Expanding and factorising</b>	<ul style="list-style-type: none"> <li>Simplify algebraic terms, including using index notation.</li> <li>Multiply a single term over a bracket.</li> <li>Find highest common factors.</li> </ul>	<ul style="list-style-type: none"> <li>Expand brackets.</li> <li>Factorise algebraic expressions.</li> </ul>
<b>2.3 Equations</b>	<ul style="list-style-type: none"> <li>Solve a simple equation expressed in words.</li> <li>Solve simple algebraic equations</li> <li>Find lowest common multiples.</li> </ul>	<ul style="list-style-type: none"> <li>Solve equations involving brackets and numerical fractions.</li> <li>Use equations to solve problems.</li> </ul>
<b>2.4 Formulae</b>	<ul style="list-style-type: none"> <li>Substitute values into a one-step formula.</li> <li>Write numbers in standard form.</li> </ul>	<ul style="list-style-type: none"> <li>Substitute numbers into formulae.</li> <li>Rearrange formulae.</li> <li>Distinguish between expressions, equations, formulae and identities.</li> </ul>
<b>2.5 Linear sequences</b>	<ul style="list-style-type: none"> <li>Find the next term of a given arithmetic sequence.</li> <li>Substitute values in a simple linear expression.</li> <li>Write terms in a sequence given the nth term.</li> <li>Use a function machine to find outputs.</li> </ul>	<ul style="list-style-type: none"> <li>Find a general formula for the nth term of an arithmetic sequence.</li> <li>Determine whether a particular number is a term of a given arithmetic sequence.</li> </ul>
<b>2.6 Non-linear sequences</b>	<ul style="list-style-type: none"> <li>Find the next term of given sequences.</li> <li>Identify arithmetic and geometric sequences.</li> <li>Find the term-to-term rule for a sequence.</li> </ul>	<ul style="list-style-type: none"> <li>Solve problems using geometric sequences.</li> <li>Work out terms in Fibonacci-like sequences.</li> <li>Find the nth term of a quadratic sequence.</li> </ul>
<b>2.7 More expanding and factorising</b>	<ul style="list-style-type: none"> <li>Recalling a square root.</li> <li>Finding the factor pairs of small integers.</li> </ul>	<ul style="list-style-type: none"> <li>Expand the product of two brackets.</li> <li>Use the difference of two squares.</li> <li>Factorise quadratics of the form <math>x^2 + bx + c</math>.</li> </ul>
<b>End of term test</b>		
<b>3 Interpreting and representing data</b>  <i>(Edexcel Scheme of Work Unit 3: Averages and range, collecting data, representing data)</i>	<b>Students should be able to read scales on graphs, draw circles, measure angles and plot coordinates in the first quadrant.</b> <b>Students should have experience of tally charts.</b> <b>Students will have used inequality notation.</b> <b>Students must be able to find midpoint of two numbers.</b> <b>Students should be able to find the range, mean, median and mode of a data set.</b>	
<b>3.1 Statistical diagrams 1</b>	<ul style="list-style-type: none"> <li>Work out mode, median and range from a list of numbers.</li> </ul>	<ul style="list-style-type: none"> <li>Construct and use back-to-back stem and leaf diagrams.</li> <li>Construct and use frequency polygons and pie charts.</li> </ul>
<b>3.2 Time series</b>	<ul style="list-style-type: none"> <li>Identify trends by noticing whether sequences of numbers increase, decrease or oscillate.</li> </ul>	<ul style="list-style-type: none"> <li>Plot and interpret time series graphs.</li> <li>Use trends to predict what might happen in the future.</li> </ul>
<b>3.3 Scatter graphs</b>	<ul style="list-style-type: none"> <li>Recognise when a line has a positive, negative or zero gradient.</li> <li>Plot points on a coordinate grid, and identify points that do not lie on a straight line.</li> </ul>	<ul style="list-style-type: none"> <li>Plot and interpret scatter graphs.</li> <li>Determine whether or not there is a linear relationship between two variables.</li> </ul>

3.4 Line of best fit	<ul style="list-style-type: none"> <li>Understand and be able to define the meaning of correlation.</li> <li>Read values from graphs.</li> </ul>	<ul style="list-style-type: none"> <li>Draw a line of best fit on a scatter graph.</li> <li>Use the line of best fit to predict values.</li> </ul>
3.5 Averages and range	<ul style="list-style-type: none"> <li>Find the range of a list of numbers.</li> <li>Find the midpoint of two numbers.</li> </ul>	<ul style="list-style-type: none"> <li>Decide which average is best for a set of data.</li> <li>Estimate the mean and range from a grouped frequency table.</li> <li>Find the modal class and the group containing the median.</li> </ul>
3.6 Statistical diagrams 2	<ul style="list-style-type: none"> <li>Use subtraction to find missing values.</li> <li>Draw a bar chart.</li> <li>Draw a pie chart.</li> </ul>	<ul style="list-style-type: none"> <li>Construct and use two-way tables.</li> <li>Choose appropriate diagrams to display data.</li> <li>Recognise misleading graphs.</li> </ul>
<b>4 Fractions, ratio and percentages</b>  <i>(Edexcel Scheme of Work Unit 4: Fractions, percentages, ratio and proportion)</i>	<p>Students should know the four operations of number. Students should be able to find common factors. Students should have a basic understanding of fractions as being 'parts of a whole'. Students can define percentage as 'number of parts per hundred'. Students are aware that percentages are used in everyday life. Students should be able use ratio notation, and to write a ratio in its simplest form</p>	
4.1 Fractions	<ul style="list-style-type: none"> <li>Identify unit fractions, improper fractions and mixed numbers.</li> <li>Multiply a whole number by a fraction.</li> <li>Know the priority of operations.</li> </ul>	<ul style="list-style-type: none"> <li>Add, subtract, multiply and divide fractions and mixed numbers.</li> <li>Find the reciprocal of an integer, decimal or fraction.</li> </ul>
4.2 Ratios	<ul style="list-style-type: none"> <li>Multiply a fraction by its reciprocal for a product of 1.</li> <li>Simplify ratios.</li> <li>Write ratios in the form <math>n : 1</math>.</li> </ul>	<ul style="list-style-type: none"> <li>Write ratios in the form <math>1 : n</math> or <math>n : 1</math>.</li> <li>Compare ratios.</li> <li>Find quantities using ratios.</li> <li>Solve problems involving ratios.</li> </ul>
4.3 Ratio and proportion	<ul style="list-style-type: none"> <li>Write one number as a proportion of the total.</li> <li>Identify equivalent ratios.</li> </ul>	<ul style="list-style-type: none"> <li>Convert between currencies and measures.</li> <li>Recognise and use direct proportion.</li> <li>Solve problems involving ratios and proportion.</li> </ul>

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<b>4.4 Percentages</b>	<ul style="list-style-type: none"> <li>• Find a percentage of a given amount.</li> <li>• Work out percentage multipliers.</li> </ul>	<ul style="list-style-type: none"> <li>• Work out percentage increases and decreases.</li> <li>• Solve real-life problems involving percentages.</li> </ul>
<b>4.5 Fractions, decimals and percentages</b>	<ul style="list-style-type: none"> <li>• Convert between fractions, decimals and percentages.</li> <li>• Solve simple equations.</li> </ul>	<ul style="list-style-type: none"> <li>• Calculate using fractions, decimals and percentages.</li> <li>• Convert a recurring decimal to a fraction.</li> </ul>
<b>5 Angles and trigonometry</b>  <i>(Edexcel Scheme of Work Unit 5: Angles, polygons, parallel lines; Right-angled triangles: Pythagoras and trigonometry)</i>	<p>Students should be able to rearrange simple formulae and equations, as preparation for rearranging trig formulae.</p> <p>Students should recall basic angle facts.</p> <p>Students should understand that fractions are more accurate in calculations than rounded percentage or decimal equivalents.</p> <p>Students should recall the properties of special types of triangles and quadrilaterals.</p>	
<b>5.1 Angle properties of triangles and quadrilaterals</b>	<ul style="list-style-type: none"> <li>• Recognise special types of triangle and quadrilateral.</li> <li>• Recall basic angle facts.</li> </ul>	<ul style="list-style-type: none"> <li>• Derive and use the sum of angles in a triangle and in a quadrilateral.</li> <li>• Derive and use the fact that the exterior angle of a triangle is equal to the sum of the two opposite interior angles.</li> </ul>
<b>5.2 Interior angles of a polygon</b>	<ul style="list-style-type: none"> <li>• Name polygons and understand the meaning of 'regular polygon'.</li> <li>• Substitute numbers into an expression.</li> <li>• Find missing angles in triangles, quadrilaterals and at a point.</li> </ul>	<ul style="list-style-type: none"> <li>• Calculate the sum of the interior angles of a polygon.</li> <li>• Use the interior angles of polygons to solve problems.</li> </ul>
<b>5.3 Exterior angles of a polygon</b>	<ul style="list-style-type: none"> <li>• Find missing angles on a straight line.</li> <li>• Calculate the sum of interior angles of a polygon.</li> </ul>	<ul style="list-style-type: none"> <li>• Know the sum of the exterior angles of a polygon.</li> <li>• Use the angles of polygons to solve problems.</li> </ul>
<b>5.4 Pythagoras' theorem 1</b>	<ul style="list-style-type: none"> <li>• Recall square numbers and square roots.</li> <li>• Find the area of a square.</li> </ul>	<ul style="list-style-type: none"> <li>• Calculate the length of the hypotenuse in a right-angled triangle.</li> <li>• Solve problems using Pythagoras' theorem.</li> </ul>

5.5 Pythagoras' theorem 2	<ul style="list-style-type: none"> <li>Find square roots.</li> <li>Recognise perfect squares.</li> <li>Use Pythagoras' theorem to find the length of the hypotenuse.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate the length of a shorter side in a right-angled triangle.</li> <li>Solve problems using Pythagoras' theorem.</li> </ul>
5.6 Trigonometry 1	<ul style="list-style-type: none"> <li>Convert fractions to decimals.</li> <li>Identify the hypotenuse.</li> <li>Use the angle sum of a triangle to work out missing angles.</li> </ul>	<ul style="list-style-type: none"> <li>Use trigonometric ratios to find lengths in a right-angled triangle.</li> <li>Use trigonometric ratios to solve problems.</li> </ul>
5.7 Trigonometry 2	<ul style="list-style-type: none"> <li>Identify the opposite and adjacent sides of a given angle in right-angled triangles.</li> <li>Use the trigonometric ratios to find lengths in right-angled triangles.</li> </ul>	<ul style="list-style-type: none"> <li>Use trigonometric ratios to calculate an angle in a right-angled triangle.</li> <li>Find angles of elevation and angles of depression.</li> <li>Use trigonometric ratios to solve problems.</li> <li>Know the exact values of the sine, cosine and tangent of some angles.</li> </ul>
<b>End of term test</b>		
<p style="text-align: center;"><b>6 Graphs</b></p> <p><i>(Edexcel Scheme of Work Unit 6: Real-life and algebraic linear graphs, quadratic and cubic graphs, the equation of a circle, plus rates of change and area under graphs made from straight lines)</i></p>	<p>Students should be able to identify coordinates of given points in the first quadrant or all four quadrants.</p> <p>Students should be able to write the equation for a straight line graph.</p> <p>Students should be able to use and draw conversion graphs.</p> <p>Students should be able to use function machines and inverse operations.</p> <p>Students should be able to use compound units, such a speed.</p>	
6.1 Linear graphs	<ul style="list-style-type: none"> <li>Identify positive and negative gradients and intercepts from graphs.</li> <li>Rearrange equations.</li> </ul>	<ul style="list-style-type: none"> <li>Find the gradient and y-intercept from a linear equation.</li> <li>Rearrange an equation into the form <math>y = mx + c</math>.</li> <li>Compare two graphs from their equations.</li> <li>Plot graphs with equations <math>ax + by = c</math>.</li> </ul>
6.2 More linear graphs	<ul style="list-style-type: none"> <li>Identify lines with the same gradient or y-intercept from their equations.</li> <li>Write the equation of a line from a graph.</li> </ul>	<ul style="list-style-type: none"> <li>Sketch graphs using the gradient and intercepts.</li> <li>Find the equation of a line, given its gradient and one point on the line.</li> <li>Find the gradient of a line through two points.</li> </ul>
6.3 Graphing rates of change	<ul style="list-style-type: none"> <li>Find speed from given distance and time.</li> <li>Find the area of triangles and rectangles.</li> </ul>	<ul style="list-style-type: none"> <li>Draw and interpret distance–time graphs.</li> <li>Calculate average speed from a distance–time graph.</li> <li>Understand velocity–time graphs.</li> <li>Find acceleration and distance from velocity–time graphs.</li> </ul>

<b>6.4 Real-life graphs</b>	<ul style="list-style-type: none"> <li>• Write the equation of a line from a sketch graph.</li> <li>• Plot a graph using values given in a table.</li> </ul>	<ul style="list-style-type: none"> <li>• Draw and interpret real-life linear graphs.</li> <li>• Recognise direct proportion.</li> <li>• Draw and use a line of best fit.</li> </ul>
<b>6.5 Line segments</b>	<ul style="list-style-type: none"> <li>• Identify parallel and perpendicular lines</li> <li>• Know properties of gradients of parallel lines.</li> <li>• Identify the gradient and intercept from an equation in the form <math>y = mx + c</math>.</li> </ul>	<ul style="list-style-type: none"> <li>• Find the coordinates of the midpoint of a line segment.</li> <li>• Find the gradient and length of a line segment.</li> <li>• Find the equations of lines parallel or perpendicular to a given line.</li> </ul>
<b>6.6 Quadratic graphs</b>	<ul style="list-style-type: none"> <li>• Identify quadratic expressions.</li> <li>• Write the equation of a line from a graph.</li> </ul>	<ul style="list-style-type: none"> <li>• Draw quadratic graphs.</li> <li>• Solve quadratic equations using graphs.</li> <li>• Identify the line of symmetry of a quadratic graph.</li> <li>• Interpret quadratic graphs relating to real-life situations.</li> </ul>
<b>6.7 Cubic and reciprocal graphs</b>	<ul style="list-style-type: none"> <li>• Know the shape of linear and quadratic graphs.</li> </ul>	<ul style="list-style-type: none"> <li>• Draw graphs of cubic functions.</li> <li>• Solve cubic equations using graphs.</li> <li>• Draw graphs of reciprocal functions.</li> <li>• Recognise a graph from its shape.</li> </ul>
<b>6.8 More graphs</b>	<ul style="list-style-type: none"> <li>• Match the shape of a container to the graph of depth of water against time.</li> <li>• Read values from graphs.</li> </ul>	<ul style="list-style-type: none"> <li>• Interpret linear and non-linear real-life graphs.</li> <li>• Draw the graph of a circle.</li> </ul>
<p style="text-align: center;"><b>7 Area and volume</b></p> <p><i>(Edexcel Scheme of Work Unit 7: Perimeter, area and volume, plane shapes and prisms, circles, cylinders, spheres, cones; Accuracy and bounds)</i></p>	<p>Students should know the names and properties of 3D shapes. The concept of perimeter and area by measuring lengths of sides will be familiar to students. Students should be able to substitute numbers into an equation and give answers to an appropriate degree of accuracy. Students should know the various metric units. Students should be able to identify planes of symmetry of 3D solids. Students should be able to sketch a net of a 3D shape. Students should be able to work out the volume of a 3D solid made of cuboids. Students should recall Pythagoras' theorem.</p>	
<b>7.1 Perimeter and area</b>	<ul style="list-style-type: none"> <li>• Recognising units of length (perimeter) and area.</li> <li>• Work out the area and perimeter of rectangles, triangles and parallelograms.</li> </ul>	<ul style="list-style-type: none"> <li>• Find the perimeter and area of compound shapes.</li> <li>• Recall and use the formula for the area of a trapezium.</li> </ul>
<b>7.2 Units and accuracy</b>	<ul style="list-style-type: none"> <li>• Recall the formulae for the area of quadrilaterals and triangles. Identify the possible integer values of <math>x</math> from an inequality.</li> <li>• Round numbers to a specified degree of accuracy.</li> <li>• Work out percentages of quantities.</li> </ul>	<ul style="list-style-type: none"> <li>• Convert between metric units of area.</li> <li>• Calculate the maximum and minimum possible values of a measurement.</li> </ul>

<b>7.3 Prisms</b>	<ul style="list-style-type: none"> <li>Calculate the volume and surface area of a cuboid.</li> <li>Calculate the volume of a shape made from cuboids.</li> </ul>	<ul style="list-style-type: none"> <li>Convert between metric units of volume.</li> <li>Calculate volumes and surface areas of prisms.</li> </ul>
<b>7.4 Circles</b>	<ul style="list-style-type: none"> <li>Understand 'radius' and 'diameter'.</li> <li>Solve and rearrange simple equations.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate the area and circumference of a circle.</li> <li>Calculate area and circumference in terms of <math>\pi</math>.</li> </ul>
<b>7.5 Sectors of circles</b>	<ul style="list-style-type: none"> <li>Work out fractions of a circle given the angle of a sector.</li> <li>Simplify equations.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate the perimeter and area of semicircles and quarter circles.</li> <li>Calculate arc lengths, angles and areas of sectors of circles.</li> </ul>
<b>7.6 Cylinders and spheres</b>	<ul style="list-style-type: none"> <li>Find the area and circumference of a circle in terms of <math>\pi</math>.</li> <li>Sketch a net of a cylinder.</li> <li>Solve simple equations.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate volume and surface area of a cylinder and a sphere.</li> <li>Solve problems involving volumes and surface areas.</li> </ul>
<b>7.7 Pyramids and cones</b>	<ul style="list-style-type: none"> <li>Find the volume of a cube.</li> <li>Find the side length of a cube given its volume.</li> <li>Calculate the area of a triangle.</li> <li>Use Pythagoras' theorem to work out the length of the hypotenuse.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate volume and surface area of pyramids and cones.</li> <li>Solve problems involving pyramids and cones.</li> </ul>
<b>8 Transformations and constructions</b>  <i>(Edexcel Scheme of Work Unit 8: Transformations; Constructions: triangles, nets, plan and elevation, loci, scale drawings and bearings)</i>	<b>Students should be able to recognise 2D shapes.</b> <b>Students should be able to plot coordinates in four quadrants and linear equations parallel to the coordinate axes.</b> <b>Students should be able to convert metric measures.</b> <b>Students should be able to recognise congruent and similar shapes.</b> <b>Students should be able to transform shapes using translation, reflection, rotation and enlargement.</b>	
<b>8.1 3D solids</b>	<ul style="list-style-type: none"> <li>Draw 3D shapes on an isometric grid.</li> <li>Recognise dimensions of a cuboid.</li> </ul>	<ul style="list-style-type: none"> <li>Draw plans and elevations of 3D solids.</li> </ul>
<b>8.2 Reflection and rotation</b>	<ul style="list-style-type: none"> <li>Draw simple straight lines on a coordinate grid.</li> <li>Know whether the image is congruent to the original following a reflection or a rotation.</li> </ul>	<ul style="list-style-type: none"> <li>Reflect a 2D shape in a mirror line.</li> <li>Rotate a 2D shape about a centre of rotation.</li> <li>Describe reflections and rotations.</li> </ul>
<b>8.3 Enlargement</b>	<ul style="list-style-type: none"> <li>Enlarge shapes on a coordinate grid in one quadrant.</li> </ul>	<ul style="list-style-type: none"> <li>Enlarge shapes by fractional and negative scale factors about a centre of enlargement.</li> </ul>
<b>8.4 Transformations and combinations of transformations</b>	<ul style="list-style-type: none"> <li>Describe translations</li> </ul>	<ul style="list-style-type: none"> <li>Translate a shape using a vector.</li> <li>Carry out and describe combinations of transformations.</li> </ul>
<b>8.5 Bearings and scale drawings</b>	<ul style="list-style-type: none"> <li>Convert metric measures and apply to scales.</li> <li>Accurate drawing of right-angled triangle.</li> </ul>	<ul style="list-style-type: none"> <li>Draw and use scales on maps and scale drawings.</li> <li>Solve problems involving bearings.</li> </ul>
<b>8.6 Constructions 1</b>	<ul style="list-style-type: none"> <li>Accurate drawings of triangles given SSS and ASA.</li> <li>Know the meaning of the terms perpendicular, bisect, arc.</li> </ul>	<ul style="list-style-type: none"> <li>Construct triangles using a ruler and compasses.</li> <li>Construct the perpendicular bisector of a line.</li> <li>Construct the shortest distance from a point to a line using a ruler and compasses.</li> </ul>
<b>8.7 Constructions 2</b>	<ul style="list-style-type: none"> <li>Draw angles with a protractor.</li> <li>Construct triangles and deduce information from them.</li> </ul>	<ul style="list-style-type: none"> <li>Bisect an angle using a ruler and compasses.</li> <li>Construct angles using a ruler and compasses.</li> <li>Construct shapes made from triangles using a ruler and compasses.</li> </ul>
<b>8.8 Loci</b>		<ul style="list-style-type: none"> <li>Draw a locus.</li> <li>Use loci to solve problems.</li> </ul>
End of year test		



## Higher Year 4 Scheme of Work

Term	Unit/section title	Prior knowledge	Unit objectives
A u t u m  t e r m	<b>9 Equations and inequalities</b>  <i>(Edexcel Scheme of Work Unit 9: Algebra: Solving quadratic equations and inequalities, solving simultaneous equations algebraically)</i>	Students should understand the $\geq$ and $\leq$ symbols. Students can substitute into, solve and rearrange linear equations. Students should be able to factorise simple quadratic expressions. Students should be able to recognise the equation of a circle.	
	<b>9.1 Solving quadratic equations 1</b>	<ul style="list-style-type: none"> <li>• Know that a square has two possible roots</li> <li>• Find the factors of a given number.</li> <li>• Factorise expressions.</li> <li>• Solve simple equations containing a squared term.</li> </ul>	<ul style="list-style-type: none"> <li>• Find the roots of quadratic functions.</li> <li>• Rearrange and solve simple quadratic equations.</li> </ul>
	<b>9.2 Solving quadratic equations 2</b>	<ul style="list-style-type: none"> <li>• Understand the term quadratic</li> <li>• Find positive and negative square roots.</li> <li>• Solve quadratic equations by factorising.</li> <li>• Expand two pairs of brackets.</li> <li>• Simplify surds.</li> </ul>	<ul style="list-style-type: none"> <li>• Solve more complex quadratic equations.</li> <li>• Use the quadratic formula to solve a quadratic equation.</li> </ul>
	<b>9.3 Completing the square</b>	<ul style="list-style-type: none"> <li>• Expand and simplify a square bracket.</li> <li>• Simplify surds.</li> <li>• Solve simple equations, giving the answer in surd form.</li> </ul>	<ul style="list-style-type: none"> <li>• Complete the square for a quadratic expression.</li> <li>• Solve quadratic equations by completing the square.</li> </ul>
	<b>9.4 Solving simple simultaneous equations</b>	<ul style="list-style-type: none"> <li>• Substitute into simple algebraic expressions.</li> <li>• Rearrange equations.</li> </ul>	<ul style="list-style-type: none"> <li>• Solve simple simultaneous equations.</li> <li>• Solve simultaneous equations for real-life situations.</li> </ul>
	<b>9.5 More simultaneous equations</b>	<ul style="list-style-type: none"> <li>• Recall the equation of a straight line.</li> <li>• Solve simple simultaneous equations.</li> </ul>	<ul style="list-style-type: none"> <li>• Use simultaneous equations to find the equation of a straight line.</li> <li>• Solve linear simultaneous equations where both equations are multiplied.</li> <li>• Interpret real-life situations involving two unknowns and solve them.</li> </ul>

<b>9.6 Solving linear and quadratic simultaneous equations</b>	<ul style="list-style-type: none"> <li>Identify different types of equations.</li> <li>Solve quadratic equations.</li> </ul>	<ul style="list-style-type: none"> <li>Solve simultaneous equations with one quadratic equation.</li> <li>Use real-life situations to construct quadratic and linear equations and solve them.</li> </ul>
<b>9.7 Solving linear inequalities</b>	<ul style="list-style-type: none"> <li>Understand inequality signs</li> <li>Construct correct inequalities from given information</li> </ul>	<ul style="list-style-type: none"> <li>Solve inequalities and show the solution on a number line and using set notation.</li> </ul>
<b>10 Probability</b>  <i>(Edexcel Scheme of Work Unit 10: Probability)</i>	<p>Students should understand that a probability is a number between 0 and 1, and distinguish between events which are impossible, unlikely, even chance, likely, and certain to occur.</p> <p>Students should be able to mark events and/or probabilities on a probability scale of 0 to 1.</p> <p>Students should know how to add and multiply fractions and decimals.</p> <p>Students should have experience of expressing one number as a fraction of another number.</p> <p>Students should be able to list all outcomes for a single event systematically.</p> <p>Students should be able to make predictions from experimental data.</p> <p>Students should be able to complete a two-way table.</p>	
<b>10.1 Combined events</b>	<ul style="list-style-type: none"> <li>List all outcomes for a single event systematically.</li> <li>List all outcomes for two events systematically.</li> </ul>	<ul style="list-style-type: none"> <li>Use the product rule for finding the number of outcomes for two or more events.</li> <li>List all the possible outcomes of two events in a sample space diagram.</li> </ul>
<b>10.2 Mutually exclusive events</b>	<ul style="list-style-type: none"> <li>Add decimals. Subtract decimals and fractions from 1.</li> <li>Understand the relationship between ratios and fractions.</li> </ul>	<ul style="list-style-type: none"> <li>Identify mutually exclusive outcomes and events.</li> <li>Find the probabilities of mutually exclusive outcomes and events.</li> <li>Find the probability of an event not happening.</li> </ul>
<b>10.3 Experimental probability</b>	<ul style="list-style-type: none"> <li>Simplify fractions.</li> <li>Multiply whole numbers by decimals.</li> </ul>	<ul style="list-style-type: none"> <li>Work out the expected results for experimental and theoretical probabilities.</li> <li>Compare real results with theoretical expected values to see if a game is fair.</li> </ul>
<b>10.4 Independent events and tree diagrams</b>	<ul style="list-style-type: none"> <li>Add and multiply fractions and decimals.</li> </ul>	<ul style="list-style-type: none"> <li>Draw and use frequency trees.</li> <li>Calculate probabilities of repeated events.</li> <li>Draw and use probability tree diagrams.</li> </ul>
<b>10.5 Conditional probability</b>	<ul style="list-style-type: none"> <li>Know that the probability of something not happening is 1 minus the probability of the event happening.</li> <li>Draw and use probability tree diagrams.</li> </ul>	<ul style="list-style-type: none"> <li>Decide if two events are independent.</li> <li>Draw and use tree diagrams to calculate conditional probability.</li> <li>Draw and use tree diagrams without replacement.</li> <li>Use two-way tables to calculate conditional probability.</li> </ul>
<b>10.6 Venn diagrams and set notation</b>	<ul style="list-style-type: none"> <li>Interpret inequalities.</li> <li>Use Venn diagrams.</li> </ul>	<ul style="list-style-type: none"> <li>Use Venn diagrams to calculate conditional probability.</li> <li>Use set notation.</li> </ul>

<p><b>11 Multiplicative reasoning</b></p> <p><i>(Edexcel Scheme of Work Unit 11: Multiplicative reasoning: direct and inverse proportion, relating to graph form for direct, compound measures, repeated proportional change)</i></p>	<p>Students should be able to find a percentage of an amount and relate percentages to decimals.</p> <p>Students should be able to rearrange equations and use these to solve problems.</p> <p>Knowledge of speed = distance/time, density = mass/volume.</p> <p>Students should be able to convert between metric units.</p> <p>Students should be able to solve simple direct and indirect proportion problems, including currency conversion.</p>	
<p><b>11.1 Growth and decay</b></p>	<ul style="list-style-type: none"> <li>Understand the use of indices.</li> <li>Work out the decimal multiplier for a percentage increase/decrease.</li> </ul>	<ul style="list-style-type: none"> <li>Find an amount after repeated percentage changes.</li> <li>Solve growth and decay problems.</li> </ul>
<p><b>11.2 Compound measures</b></p>	<ul style="list-style-type: none"> <li>Calculate simple rates.</li> <li>Substitute numbers into equations, and solve for the unknown.</li> <li>Use speed = distance/time to solve problems.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate rates.</li> <li>Convert between metric speed measures.</li> <li>Use a formula to calculate speed and acceleration.</li> </ul>
<p><b>11.3 More compound measures</b></p>	<ul style="list-style-type: none"> <li>Convert between metric units.</li> <li>Recall the formulae for the area of a circle and volume of a prism.</li> </ul>	<ul style="list-style-type: none"> <li>Solve problems involving compound measures.</li> </ul>
<p><b>11.4 Ratio and proportion</b></p>	<ul style="list-style-type: none"> <li>Rearrange formulae.</li> <li>Recognise graphs of <math>y = x</math> and <math>y = 1/x</math>.</li> <li>Find the gradient of a line given its equation.</li> <li>Decide whether quantities are in direct proportion.</li> </ul>	<ul style="list-style-type: none"> <li>Use relationships involving ratio.</li> <li>Use direct and indirect proportion.</li> </ul>
<p>End of term test</p>		
<p><b>12 Similarity and congruence</b></p> <p><i>(Edexcel Scheme of Work Unit 12: Similarity and congruence in 2D and 3D)</i></p>	<p>Students should be able to recognise and enlarge shapes and calculate scale factors.</p> <p>Students should have knowledge of how to calculate area and volume in various metric measures.</p> <p>Students should be able to measure lines and angles, and use compasses, ruler and protractor to construct standard constructions.</p> <p>Students should be able to recognise congruent shapes.</p> <p>Students should know basic angle facts.</p>	
<p><b>12.1 Congruence</b></p>	<ul style="list-style-type: none"> <li>Know the angle sum of interior angles of a triangle.</li> <li>Recognise congruent shapes.</li> <li>Recall basic angle facts.</li> <li>Find missing lengths using Pythagoras' theorem.</li> </ul>	<ul style="list-style-type: none"> <li>Show that two triangles are congruent.</li> <li>Know the conditions of congruence.</li> </ul>
<p><b>12.2 Geometric proof and congruence</b></p>	<ul style="list-style-type: none"> <li>Know the conditions of congruence and use correct mathematical notation for equal angles and sides.</li> <li>Recall the properties of special triangles and quadrilaterals.</li> </ul>	<ul style="list-style-type: none"> <li>Prove shapes are congruent.</li> <li>Solve problems involving congruence.</li> </ul>

12.3 Similarity	<ul style="list-style-type: none"> <li>Use geometric properties to find similarities and differences between given polygons.</li> <li>Calculate scale factors.</li> </ul>	<ul style="list-style-type: none"> <li>Use the ratio of corresponding sides to work out scale factors.</li> <li>Find missing lengths on similar shapes.</li> </ul>
12.4 More similarity	<ul style="list-style-type: none"> <li>Find area scale factor, given length scale factor.</li> </ul>	<ul style="list-style-type: none"> <li>Use similar triangles to work out lengths in real life.</li> <li>Use the link between linear scale factor and area scale factor to solve problems.</li> </ul>
12.5 Similarity in 3D solids	<ul style="list-style-type: none"> <li>Work out the volume and surface area of a cube.</li> <li>Convert between metric units.</li> <li>Work out cubes and cube roots.</li> </ul>	<ul style="list-style-type: none"> <li>Use the link between scale factors for length, area and volume to solve problems.</li> </ul>
<b>13 More trigonometry</b> <i>(Edexcel Scheme of Work Unit 13: Sine and cosine rules, (1/2)ab sin C, trigonometry and Pythagoras' Theorem in 3D, trigonometric graphs, and accuracy and bounds)</i>	<p><b>Students should be able to use axes and coordinates to specify points in all four quadrants.</b></p> <p><b>Students should be able to recall and apply Pythagoras' Theorem and trigonometric ratios.</b></p> <p><b>Students should be able to substitute into formulae.</b></p>	
13.1 Accuracy	<ul style="list-style-type: none"> <li>Find upper and lower bounds of a given measurement.</li> </ul>	<ul style="list-style-type: none"> <li>Understand and use upper and lower bounds in calculations involving trigonometry.</li> </ul>
13.2 Graph of the sine function	<ul style="list-style-type: none"> <li>Know the exact values of <math>\sin \theta</math> for <math>\theta = 30^\circ, 45^\circ, 60^\circ</math> and <math>90^\circ</math></li> <li>Use Pythagoras' theorem.</li> <li>Find angles using the sin function.</li> </ul>	<ul style="list-style-type: none"> <li>Understand how to find the sine of any angle.</li> <li>Know the graph of the sine function and use it to solve equations.</li> </ul>
13.3 Graph of the cosine function	<ul style="list-style-type: none"> <li>Know the exact values of <math>\cos \theta</math> for <math>\theta = 30^\circ, 45^\circ, 60^\circ</math> and <math>90^\circ</math></li> <li>Use Pythagoras' theorem.</li> <li>Find angles using the cos function.</li> </ul>	<ul style="list-style-type: none"> <li>Understand how to find the cosine of any angle.</li> <li>Know the graph of the cosine function and use it to solve equations.</li> </ul>
13.4 The tangent function	<ul style="list-style-type: none"> <li>Know the exact values of <math>\tan \theta</math> for <math>\theta = 30^\circ, 45^\circ, 60^\circ</math></li> <li>Use Pythagoras' theorem.</li> <li>Find angles using the tan function.</li> </ul>	<ul style="list-style-type: none"> <li>Understand how to find the tangent of any angle.</li> <li>Know the graph of the tangent function and use it to solve equations.</li> </ul>
13.5 Calculating areas and the sine rule	<ul style="list-style-type: none"> <li>Calculate the area of a triangle using <math>(1/2)ab \sin C</math></li> <li>Know the formula for calculating the area of a circle.</li> <li>Use trigonometry</li> </ul>	<ul style="list-style-type: none"> <li>Find the area of a triangle and a segment of a circle.</li> <li>Use the sine rule to solve 2D problems.</li> </ul>
13.6 The cosine rule and 2D trigonometric problems	<ul style="list-style-type: none"> <li>Use bearings</li> <li>Calculate the area of a triangle.</li> <li>Solve calculations.</li> </ul>	<ul style="list-style-type: none"> <li>Use the cosine rule to solve 2D problems.</li> <li>Solve bearings problems using trigonometry.</li> </ul>
13.7 Solving problems in 3D	<ul style="list-style-type: none"> <li>Use the sine and cosine rule.</li> </ul>	<ul style="list-style-type: none"> <li>Use Pythagoras' theorem in 3D.</li> <li>Use trigonometry in 3D.</li> </ul>
13.8 Transforming trigonometric graphs 1	<ul style="list-style-type: none"> <li>Reflect and rotate a coordinate point.</li> <li>Know the exact values of <math>\sin \theta</math> and <math>\cos \theta</math> for <math>\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ</math> and <math>90^\circ</math>; know the exact value of <math>\tan \theta</math> for <math>\theta = 0^\circ, 30^\circ, 45^\circ</math> and <math>60^\circ</math></li> <li>Sketch <math>y = \sin x</math>, <math>y = \cos x</math> and <math>y = \tan x</math> for <math>x</math> from <math>0^\circ</math> to <math>360^\circ</math></li> </ul>	<ul style="list-style-type: none"> <li>Recognise how changes in a function affect trigonometric graphs.</li> </ul>

	<b>13.9 Transforming trigonometric graphs 2</b>	<ul style="list-style-type: none"> <li>Translate coordinate points by column vectors.</li> <li>Understand negative translations.</li> </ul>	<ul style="list-style-type: none"> <li>Recognise how changes in a function affect trigonometric graphs.</li> </ul>
	<b>14 Further statistics</b> <i>(Edexcel Scheme of Work Unit 14: Statistics and sampling, cumulative frequency and histograms)</i>	<p>Students should understand the different types of data: discrete/continuous.</p> <p>Students should have experience of inequality notation.</p> <p>Students should be able to multiply a fraction by a number.</p> <p>Students should understand the data handling cycle.</p>	
	<b>14.1 Sampling</b>	<ul style="list-style-type: none"> <li>Use fractions and percentages to work out data from a table.</li> </ul>	<ul style="list-style-type: none"> <li>Understand how to take a simple random sample.</li> <li>Understand how to take a stratified sample.</li> </ul>
	<b>14.2 Cumulative frequency</b>	<ul style="list-style-type: none"> <li>Find the median of a data set.</li> </ul>	<ul style="list-style-type: none"> <li>Draw and interpret cumulative frequency tables and diagrams.</li> <li>Work out the median, quartiles and interquartile range from a cumulative frequency diagram.</li> </ul>
	<b>14.3 Box plots</b>	<ul style="list-style-type: none"> <li>Find the median and range from a stem-and-leaf diagram.</li> </ul>	<ul style="list-style-type: none"> <li>Find the quartiles and the interquartile range from stem-and-leaf diagrams.</li> <li>Draw and interpret box plots.</li> </ul>
	<b>14.4 Drawing histograms</b>	<ul style="list-style-type: none"> <li>Division calculations</li> <li>Draw a frequency diagram.</li> <li>Write the modal class</li> <li>Estimate the mean mass.</li> </ul>	<ul style="list-style-type: none"> <li>Understand frequency density.</li> <li>Draw histograms.</li> </ul>
	<b>14.5 Interpreting histograms</b>	<ul style="list-style-type: none"> <li>Write the modal class</li> <li>Estimate the mean mass.</li> </ul>	<ul style="list-style-type: none"> <li>Interpret histograms.</li> </ul>
	<b>14.6 Comparing and describing populations</b>	<ul style="list-style-type: none"> <li>Work out the mean, median and mode of data sets.</li> <li>Work out the mean and range from a table.</li> </ul>	<ul style="list-style-type: none"> <li>Compare two sets of data.</li> </ul>
<b>End of term test</b>			
S u m m e r  t e r m	<b>15 Equations and graphs</b> <i>(Edexcel Scheme of Work Unit 15: Quadratics, expanding more than two brackets, sketching graphs, graphs of circles, cubes and quadratics)</i>	<p>Students should be able to solve quadratics and linear equations.</p> <p>Students should be able to solve simultaneous equations algebraically.</p>	
	<b>15.1 Solving simultaneous equations graphically</b>	<ul style="list-style-type: none"> <li>Know and draw graphs of circles.</li> </ul>	<ul style="list-style-type: none"> <li>Solve simultaneous equations graphically.</li> </ul>
	<b>15.2 Representing inequalities graphically</b>	<ul style="list-style-type: none"> <li>Know which integers satisfy an inequality</li> <li>Solve inequalities with one variable and show solution using set notation.</li> </ul>	<ul style="list-style-type: none"> <li>Represent inequalities on graphs.</li> <li>Interpret graphs of inequalities.</li> </ul>
	<b>15.3 Graphs of quadratic functions</b>	<ul style="list-style-type: none"> <li>Solve quadratic equations by factorising.</li> <li>Sketch simple quadratic graphs</li> <li>Find coordinates of maximum point.</li> </ul>	<ul style="list-style-type: none"> <li>Recognise and draw quadratic functions.</li> </ul>
	<b>15.4 Solving quadratic equations graphically</b>	<ul style="list-style-type: none"> <li>Understand maximum and minimum points.</li> <li>Find roots of an equation by completing the square and using the quadratic formula.</li> </ul>	<ul style="list-style-type: none"> <li>Find approximate solutions to quadratic equations graphically.</li> <li>Solve quadratic equations using an iterative process.</li> </ul>
	<b>15.5 Graphs of cubic functions</b>	<ul style="list-style-type: none"> <li>Know where a graph will cross the x-axis</li> <li>Expand and simplify double brackets</li> <li>Find roots of a quadratic equation by completing the square</li> </ul>	<ul style="list-style-type: none"> <li>Find the roots of cubic equations.</li> <li>Sketch graphs of cubic functions.</li> <li>Solve cubic equations using an iterative process.</li> </ul>

<p><b>16 Circle theorems</b> <i>(Edexcel Scheme of Work Unit 16: Circle theorems and circle geometry)</i></p>	<p>Students should have practical experience of drawing circles with compasses. Students should recall the words, centre, radius, diameter, circumference, arc, sector and segment Students should recall the relationship of the gradient between two perpendicular lines. Students should be able to find the equation of the straight line, given a gradient and a coordinate.</p>	
<p><b>16.1 Radii and chords</b></p>	<ul style="list-style-type: none"> <li>Recall the properties of an isosceles triangle and the language of a circle.</li> <li>Use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS)</li> </ul>	<ul style="list-style-type: none"> <li>Solve problems involving angles, triangles and circles.</li> <li>Understand and use facts about chords and their distance from the centre of a circle.</li> <li>Solve problems involving chords and radii.</li> </ul>
<p><b>16.2 Tangents</b></p>	<ul style="list-style-type: none"> <li>Recall that the line drawn from the centre of a circle to the midpoint of a chord is at right angles to the chord.</li> <li>Know that the sum of the angles in a triangle must be <math>180^\circ</math></li> <li>Recall the correct maths language for parts of a circle</li> </ul>	<ul style="list-style-type: none"> <li>Understand and use facts about tangents at a point and from a point.</li> <li>Give reasons for angle and length calculations involving tangents.</li> </ul>
<p><b>16.3 Angles in circles 1</b></p>	<ul style="list-style-type: none"> <li>Recall simple maths facts.</li> <li>Recall the correct maths language for parts of a circle</li> </ul>	<ul style="list-style-type: none"> <li>Understand, prove and use facts about angles subtended at the centre and the circumference of circles.</li> <li>Understand, prove and use facts about the angle in a semicircle being a right angle.</li> <li>Find missing angles using these theorems and give reasons for answers.</li> </ul>
<p><b>16.4 Angles in circles 2</b></p>	<ul style="list-style-type: none"> <li>Recall sum of angles of a triangle and a quadrilateral</li> <li>Recall correct maths language for parts of a circle.</li> </ul>	<ul style="list-style-type: none"> <li>Understand, prove and use facts about angles subtended at the circumference of a circle.</li> <li>Understand, prove and use facts about cyclic quadrilaterals.</li> <li>Prove the alternate segment theorem.</li> </ul>
<p><b>16.5 Applying circle theorems</b></p>	<ul style="list-style-type: none"> <li>Understand that <math>x^2 + y^2 = r^2</math> is the equation of a circle with centre at the origin.</li> <li>Find the gradient of a line from its equation and know the gradient of a line perpendicular to it.</li> <li>Find the equation of the straight line, given a gradient and a coordinate.</li> <li>Recall circle theorems</li> </ul>	<ul style="list-style-type: none"> <li>Solve angle problems using circle theorems.</li> <li>Give reasons for angle sizes using mathematical language.</li> <li>Find the equation of the tangent to a circle at a given point.</li> </ul>
<p><b>17 More algebra</b> <i>(Edexcel Scheme of Work Unit 17: Changing the subject of formulae (more complex), algebraic fractions, solving equations arising from algebraic fractions, rationalising surds, proof)</i></p>	<p>Students should be able to simplify surds. Students should be able to use negative numbers with all four operations. Students should be able to add and multiply numeric fractions. Students should be able to recall and use the hierarchy of operations. Students should be able to manipulate algebraic expressions. Students should be able to recall and use the quadratic formula.</p>	
<p><b>17.1 Rearranging formulae</b></p>	<ul style="list-style-type: none"> <li>Substitute into linear equations.</li> <li>Change the subject of a formula.</li> <li>Factorise linear expressions.</li> </ul>	<ul style="list-style-type: none"> <li>Change the subject of a formula where the power of the subject appears.</li> <li>Change the subject of a formula where the subject appears twice.</li> </ul>
<p><b>17.2 Algebraic fractions</b></p>	<ul style="list-style-type: none"> <li>Simplify numeric fractions and fractions containing simple algebraic terms.</li> <li>Add and multiply numeric fractions.</li> </ul>	<ul style="list-style-type: none"> <li>Add and subtract algebraic fractions.</li> <li>Multiply and divide algebraic fractions.</li> <li>Change the subject of a formula involving fractions where all the variables are in the denominators.</li> </ul>

17.3 Simplifying algebraic fractions	<ul style="list-style-type: none"> <li>Factorise expressions by identifying the common factor between two terms.</li> <li>Simplify fractions containing simple algebraic terms.</li> <li>Factorise quadratic expressions of the form <math>x^2 + bx + c</math></li> </ul>	<ul style="list-style-type: none"> <li>Simplify algebraic fractions.</li> </ul>
17.4 More algebraic fractions	<ul style="list-style-type: none"> <li>Simplify algebraic fractions by cancelling common factors.</li> <li>Add, subtract, divide and multiply fractions containing simple algebraic terms.</li> </ul>	<ul style="list-style-type: none"> <li>Add and subtract more complex algebraic fractions.</li> <li>Multiply and divide more complex algebraic fractions.</li> </ul>
17.5 Surds	<ul style="list-style-type: none"> <li>Decide whether each number is rational or irrational.</li> </ul>	<ul style="list-style-type: none"> <li>Simplify expressions involving surds.</li> <li>Expand expressions involving surds.</li> <li>Rationalise the denominator of a fraction.</li> </ul>
17.6 Solving algebraic fraction equations	<ul style="list-style-type: none"> <li>Find the lowest common multiple of two algebraic fractions.</li> <li>Solve quadratic equations by factorising.</li> <li>Manipulate expressions containing simple algebraic fractions.</li> </ul>	<ul style="list-style-type: none"> <li>Solve equations that involve algebraic fractions.</li> </ul>
17.7 Functions	<ul style="list-style-type: none"> <li>Calculate the output from a function machine for three different inputs.</li> <li>Solve simple equations</li> <li>Write expressions using function machines</li> </ul>	<ul style="list-style-type: none"> <li>Use function notation.</li> <li>Find composite functions.</li> <li>Find inverse functions.</li> </ul>
17.8 Proof	<ul style="list-style-type: none"> <li>Identify an odd number and an even number written algebraically.</li> <li>Recall the definitions of equations and identities.</li> </ul>	<ul style="list-style-type: none"> <li>Prove a result using algebra.</li> </ul>
End of year test		

Higher Year 5 Scheme of Work			
Term	Unit/section title	Prior knowledge	Unit objectives
	<b>18 Vectors and geometric proof</b>  <i>(Edexcel Scheme of Work Unit 18: Vectors and geometric proof)</i>	Students should be able to use vectors to describe translations. Students should be able to recall and use Pythagoras' Theorem. Students should recall the properties of triangles and quadrilaterals. Students should be able to express the relationship between two quantities as a ratio. Students should be able to simplify surds.	
	<b>18.1 Vectors and vector notation</b>	<ul style="list-style-type: none"> <li>Use vectors to describe translations.</li> <li>Recall and use Pythagoras' Theorem.</li> <li>Simplify surds.</li> </ul>	<ul style="list-style-type: none"> <li>Understand and use vector notation.</li> <li>Work out the magnitude of a vector.</li> </ul>
	<b>18.2 Vector arithmetic</b>	<ul style="list-style-type: none"> <li>Understand the components of a vector and use vectors to describe translations.</li> <li>Recall properties of triangles and quadrilaterals.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate using vectors and represent the solutions graphically.</li> <li>Calculate the resultant of two vectors.</li> </ul>
	<b>18.3 More vector arithmetic</b>	<ul style="list-style-type: none"> <li>Use properties of a parallelogram to identify equal and parallel lines.</li> <li>Add two column vectors.</li> </ul>	<ul style="list-style-type: none"> <li>Solve problems using vectors.</li> <li>Use the resultant of two vectors to solve vector problems.</li> </ul>
	<b>18.4 Parallel vectors and collinear points</b>	<ul style="list-style-type: none"> <li>Identify parallel column vectors.</li> <li>Add and subtract column vectors.</li> </ul>	<ul style="list-style-type: none"> <li>Express points as position vectors.</li> <li>Prove lines are parallel.</li> <li>Prove points are collinear.</li> </ul>
	<b>18.5 Solving geometric problems</b>	<ul style="list-style-type: none"> <li>Understand the relationship between ratio and fractional parts</li> <li>Identify parallel vectors</li> </ul>	<ul style="list-style-type: none"> <li>Solve geometric problems in two dimensions using vector methods.</li> <li>Apply vector methods for simple geometric proofs.</li> </ul>

<p><b>19 Proportion and graphs</b></p> <p><i>(Edexcel Scheme of Work Unit 19: Direct and indirect proportion: using statements of proportionality, reciprocal and exponential graphs, rates of change in graphs, functions, transformations of graphs)</i></p>	<p>Students should be able to draw linear and quadratic graphs.</p> <p>Students should recognise linear and quadratic graphs.</p> <p>Students should be able to calculate the gradient of a linear function between two points.</p> <p>Students should recall transformations of trigonometric functions.</p> <p>Students should have knowledge of writing statements of direct proportion and forming an equation to find values.</p> <p>Students should be able to recognise a graph showing direct proportion.</p> <p>Students should be able to recall and use the formula <math>\text{speed} = \frac{\text{distance}}{\text{time}}</math>.</p>	
<p><b>19.1 Direct proportion</b></p>	<ul style="list-style-type: none"> <li>Recognise direct proportion</li> <li>Write equations for quantities in direct proportion.</li> </ul>	<ul style="list-style-type: none"> <li>Write and use equations to solve problems involving direct proportion.</li> </ul>
<p><b>19.2 More direct proportion</b></p>	<ul style="list-style-type: none"> <li>Use direct proportion.</li> <li>Find the constant of proportionality.</li> </ul>	<ul style="list-style-type: none"> <li>Write and use equations to solve problems involving direct proportion.</li> <li>Solve problems involving square and cubic proportionality.</li> </ul>
<p><b>19.3 Inverse proportion</b></p>	<ul style="list-style-type: none"> <li>Using inverse proportion to solve simple problems.</li> <li>Write equations for quantities in direct proportion.</li> </ul>	<ul style="list-style-type: none"> <li>Write and use equations to solve problems involving inverse proportion.</li> <li>Use and recognise graphs showing inverse proportion.</li> </ul>
<p><b>19.4 Exponential functions</b></p>	<ul style="list-style-type: none"> <li>Evaluate indices</li> </ul>	<ul style="list-style-type: none"> <li>Recognise graphs of exponential functions.</li> <li>Sketch graphs of exponential functions.</li> </ul>
<p><b>19.5 Non-linear graphs</b></p>	<ul style="list-style-type: none"> <li>Work out the area of a trapezium</li> <li>Recall and use the formula <math>\text{speed} = \frac{\text{distance}}{\text{time}}</math>.</li> <li>Find the gradient of a line between two given points.</li> </ul>	<ul style="list-style-type: none"> <li>Calculate the gradient of a tangent at a point.</li> <li>Estimate the area under a non-linear graph.</li> </ul>
<p><b>19.6 Translating graphs of functions</b></p>	<ul style="list-style-type: none"> <li>Translating coordinates</li> <li>Function notation</li> </ul>	<ul style="list-style-type: none"> <li>Understand the relationship between translating a graph and the change in its function notation.</li> </ul>
<p><b>19.7 Reflecting and stretching graphs of functions</b></p>	<ul style="list-style-type: none"> <li>Transformation of functions</li> </ul>	<ul style="list-style-type: none"> <li>Understand the effect stretching a curve parallel to one of the axes has on its function form.</li> <li>Understand the effect reflecting a curve in one of the axes has on its function form.</li> </ul>
End of term test		